

NetSetGo for 7 and 8 year olds - 2017

Umpiring Do's and Don'ts

	DO	DON'T
	Do blow the whistle to stop play if an infringement occurs	Don't coach whilst umpiring, ie during the game , although instructions that help the game, given equally to both teams, are acceptable
Umpiring	Do offer a brief explanation of what has been done wrong when an infringement occurs (this may involve going onto the court)	
	Do make sure that teams change ends at the end of each quarter	
The Players	Do make sure players play all positions on rotation	
	Do allow the team to borrow / lend players rather than play short	
Centre Pass	Do toss for the initial centre pass, winning team takes centre pass	Don't rotate centre pass
	Do give centre pass to the team that didn't score the last goal	
	Do reset the centre pass if the first pass is not received in the centre third	
Footwork	Do allow some shuffling to gain balance	Don't allow shuffling forward*
	An infringement occurs if players shuffle forward *	
Held Ball	An infringement occurs if the ball is held for more than 5 seconds*	
Possession	Do make quick decisions and award 'possession' where teams both have the ball	Don't have a toss up
Defending / Obstruction	Do award a penalty pass or shot if players are defending closer than 120cm (4 feet) and demonstrate how far 120cm (4 feet) is	Don't allow players to put their arms up to defend if they are closer than 120cm (4 feet) away from the player throwing the ball
	Do allow shots for goal to be defended, from 120cm (4 feet)	Note obstruction can become dangerous where players run with arms up all the time o across a player
	Players may have arms up to get a rebound	Don't stand players 'out of play' for obstruction
Contact	Do apply the normal rules and award a penalty pass or shot to the opposing team if players contact	Don't stand players 'out of play' for contact
Throw Ins	Do apply the normal rules and award a throw in to the opposing team when the ball goes out of court	
	Do show players where to stand with their foot up to the line	
Falling On The Ball	Do apply the normal rules and award a free pass to the opposing team if players fall on the ball to gain possession	Don't allow players to fall on the ball to gain possessions (as per normal rules)
Offside	An infringement occurs where a player is offside*	
Over a Third	An infringement occurs where the ball is not touched within a third*	

^{*} Where an infringement occurs the ball is given to the opposition at the place of the infringement. Early in the season umpires are encouraged to explain the infringement to offending players and continue play, later in the season umpires are encouraged to enforce the infringement.